

# CATS SAVE LENINGRAD

*True Story: The German blockade has finally lifted. The starving people of Leningrad need to rid their city of an out of control (and still growing) rat problem! Their fellow citizens send in trains full of cats!*



- **Get your Cats onto the Trains.**
- **Catch the most Rats!**
- **Be the Hero that Saves Leningrad!**



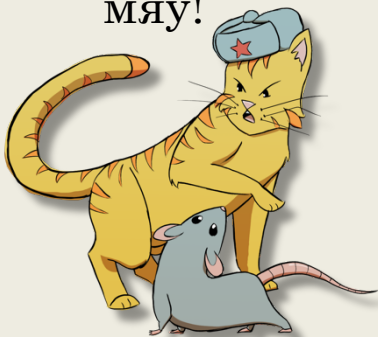
**Description:** Strategically optimize your deck by buying, upgrading and discarding cards advantageously. Manage your gold and cat food resources effectively between deck building and cat deployment. Exciting events plus just the right amount of direct and indirect player interaction keeps everyone engaged.

**Bonus:** There is a *great* Solo mode, with settable, variable difficulty!

## What sets this game apart:

- Deck Building *plus* Resource Management
- Engaging theme, based on a real WWII Event!
- Dual Upper & Lower (static and dynamic) Markets
- Rats! Cats! Trains!

MEOW! /  
МЯУ!



## Game Components

- 1 Game Board
- 126 Cards
- 48 Cats (12 each of 4 colors)
- 50 Rats
- 40 Cat Food Cans
- 40 Gold Pieces
- Rules

## Game Category / Mechanics

- Deck Builder / optimization
- Resource Management
- Strategy



1 - 4



11+



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